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| Name contractor |  | Signature read:  Date: |
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| Project Name | Barroc-IT | |

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# 1: Background information

Team #1 is a small group of developers that’s located in Breda, The team exist out of only 3 programmers, but because of that, It’s also easy to share the tasks we need to do. The team remains this small, to keep its production effective.

Barroc-IT has irregularities within their corporation considering internal communications. As of now most of their communication is done through phone or email. This causes the data to be manipulated by human error. In order to rectify this issue Team GOTO is asked to develop an application to improve internal communications.

# 2: Project Assignment

Barroc-IT is a company that that has used verbal communication to transfer data between departments for a while. But because of the verbal communication, they had too many human errors. Barroc-IT wants from our team to develop an application to store all the assignments and customer data in. this way all the data is shared easily, and will result in a faster work. And will save time and money in order to keep their customers happy. The goal is to develop the application in approximately 2 months.

# 3: Project Activities

In order to make the application the following things must be done.

1. Set up a method of approach:

* -Gather and study information.
* -Discuss the gathered information.
* -Setup of definitive method of approach.

1. Make a planning:

* Divide work into smaller parts.
* Assign resources where they fit best.

1. Make a functional design:

* Decide program flow and class diagram.
* Make a template for future code.
* Create an activity diagram.

1. Making the application:

* Design an user interface.
* Create a database.
* Program full application.
* Acceptation test.

# 4: Project Boundaries

The Project started at the 7th of September, we’re expecting the Project will be finished in 8 weeks.  
we’re mainly focusing on the main program, after that works, we’ll see if we can add additional functions like, as example, a second language. The product is finished if it’s possible to locally change data with our application

# 5: Products

Before starting on the main project. We made the Plan of approach, After that we need a planning to set up the priorities, there will also be sketches of a design of the application. So we know how the final product looks like. Rapports of each developer will also be written after the final product has been made.

# 6: Quality

We’ll going to give good qualities when reaching a milestone, and if things are not going well, then we’ll discuss in the next congress what went wrong, so we can work on that next time.  
We’ll also test and check out products to see if they’re without typo’s or bug free.

# 7: Project Organisation

Every Monday, We’ll have a meeting to talk about the past week, what was going good, and what could have be done better.  
  
Mainly we’re all available during our project lessons on education. So we can work and communicate together much easier.

# 8: Costs and benefits

The application will be developed by all three developers, who all work for €20,-/hour.  
We get 8 weeks to create the program, and we work 19 hours a week.

Meaning that we will work 152 hours for €20,- each hour. Shared with three developers. Only the amount of work hours will result in a €1.920,-  
  
We’ll accept out payment when the application has all the requirements met.

9: Risks analyse  
  
**Intern risks:**amount of knowledge, time,  **Extern risks:**Internet connection, Communication, been sick, other appointments,